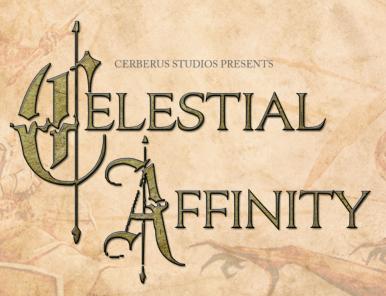
## **HUMANS**



## ACOLYTE MAGE

UNIT TYPE: COMMON

HEALTH 50

HITS 6+

STRENGTH 7+

MAGIC CUBES (2)

MAGE **(2)** LEVEL I LEVEL **SPELLS** 

CHANNELING (I) PER TURN

AUTOMATICALLY KNOWS THE PORTAL SPELL FOR FREE

MAGIC REFRESH (2)



EXERT CUBES (5)



USED CUBES



REFRESH CUBES (2)



ATTACK: X

DEFENCE:

9

MAGIC DEFENCE: (2)

## **GUARD - LONGBOW**

UNIT TYPE: COMMON

HEALTH 5.

HITS 6+

STRENGTH 6+

Piercing (8+):

HIT ROLLS ARE UNBLOCKABLE. THIS HIT CANNOT BE BLOCKED BY DEFENCE DICE.

RANGE: 18"



RANGE HITS: 3+

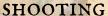
EXERT CUBES (5)



USED CUBES



REFRESH CUBES (2)



MOVEMENT: ♣

ATTACK: X

DEFENCE:

3

MAGIC DEFENCE:

## **GUARD - GREATSWORD**

UNIT TYPE: COMMON

HEALTH 50

HITS 6+

STRENGTH 6+

CLEAVING (2):

RE-ROLL MISSES IN COMBAT

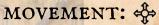
EXERT CUBES (5)



USED CUBES



REFRESH CUBES (2)





DEFENCE:

MAGIC DEFENCE: 😼 🕕